<u>DARTS</u>

DATES / TIMES: **Monday, May 6, 2024 – Thursday, May 16, 2024**

Scheduled game times will be available on the KCCC website on March 22nd by 5:00 p.m. (www.kccorporatechallenge.com).

LOCATION: **Side Pockets**
600 NW Englewood Rd.
Kansas City, MO 64118

➢ Each company is allowed to enter one man and one woman into the Darts Tournament. The Darts Tournament is an individual competition, scored by division.

➢ **Scheduled game time is forfeit time.**

➢ Please refer to the KCCC Point System for information on points for Darts.

➢ Soft-tip darts and electronic boards will be used.

➢ The tournament will be double elimination: Best of three winner's side, One game loser's side. Godel medal & Bronze medal matches will be best 2 of 3. If the "IF" game is needed to determine the Gold Medal it will be a single game.

➢ The American Darters Association (ADA) Rules will apply and may be found at www.adadarters.com/adl/league-rules.html

➢ **<u>301 Rules</u>** The game starts with players at 301 points. Straight start or any in begins the game. Game ends when a player reaches zero exactly by finishing on a single, double or triple, players may bull out. One, two or three darts constitutes one turn. The total score of each turn is subtracted from the total score. Exceeding a zero score (busting) ends the turn and requires the player go back to the score he or she had in the turn prior to busting. A bust counts as a full turn (three darts thrown).

➢ **<u>ADA "51 Rule"</u>** will apply: No game of 301 shall exceed ~~51~~ 66 darts thrown. Should a game reach 11 turns (33 darts by one player), play stops. Each member throws one dart for the bull's-eye. Closest dart to the bull's-eye is declared the winner.

➢ **Starting Rules:** To start the first game, flip a coin to determine who throws one dart at the Bull's-Eye. Closest to the Bull's-Eye starts the first game. To start the second game, the loser of the first game throws first for the Bull's-Eye. Closest to the Bull's-Eye starts the second game. If the match goes to a third game, the loser of the coin-toss from the first game throws first for the Bull's-Eye. Closest to the Bull's-Eye starts game.

Scoring on the Electronic Dart Machine

➢ The score recorded by the machine is the score that the player receives. The players accept that the machine is always right.

➢ If there is any question to whether the machine is scoring or working properly, ***STOP THE GAME***. Do not remove darts or activate the "Player Change". If the competitors cannot agree on how to resolve the issue, the KCCC Games Captains will intervene. If the situation cannot be resolved, play will be moved to an available board. Scores will then be re-entered up to the point of the discrepancy and play will continue.

➢ If a dart bounces off the board it is considered a dart thrown even if it does not score. It may <u>not</u> be thrown again.

➢ If a dart is thrown before the "Throw Darts" message lights, the dart will not score and is considered a dart thrown. It may <u>not</u> be thrown again.

➢ *For the health and safety of all KCCC participants, staff, and volunteers, we ask anyone experiencing symptoms of illness to abstain from the event.*

<u>**THIS INFORMATION IS SUBJECT TO ANY RULE INTERPRETATION CHANGES WHICH MAY OCCUR BETWEEN NOW AND THE 2024 KANSAS CITY CORPORATE CHALLENGE.**</u>