



2026 KANSAS CITY CORPORATE CHALLENGE

ADVENTURE RACE



RACE DATE / TIME:

Sunday, May 17th, 2026, 8:00 a.m.

RACE START / FINISH LOCATION: The Pavilion at the Theatre in the Park

7710 Renner Road
Shawnee, KS 66218

SCHEDULE OF EVENTS:

Athlete Check-in: 6:00 a.m. – 7:50 a.m.

Mandatory Athlete Briefing: 7:45 a.m. – 7:55 a.m.

Race Start: 8:00 a.m.

Race End: 10:00 a.m.

- Participants will complete this event all on foot, trekking to each checkpoint.
- Each company may enter one 4-person team in the Adventure Race competition.
 - All 4 team members must be present to begin the race.
 - The same 4 team members that start the race together must end the race together.
 - Teams are required to always stay within 100 feet of each other.
- The goal of the Adventure Race is to collect as many checkpoints as possible in the quickest time (two hours or less).
- Teams will pick up their packet on race morning.
- Packets will include participant bibs, safety pins, race maps, supplemental maps, clue sheets, rules, and blank roster. During the race, bibs must be visibly displayed on each team member. The bib number must be visible when the team crosses the finish line.
 - Maps will be distributed on race morning. Teams will have the time from when they pick up their packet to race start to plan their course of action.
 - Passports will NOT be in race packets but will be given out to teams once a completed roster is returned to staff at check in.
- The Race Committee reserves the right to delay the start of a race or change the racecourse if conditions warrant such a change.
- In the event of inclement weather, please use the KCCC rain-out number 913-686-6030 ext.15 or check the [KCCC website](#).
- This race will take place rain or shine so be prepared for all weather.

- There is a time limit of two hours for this race. The two hours will start at 8:00 a.m. and end at 10:00 a.m.
 - Penalties will be assessed for every minute past the two-hour time limit. (one checkpoint lost for every minute over two hours).
 - There is a five-minute grace period. Penalties will begin being assessed at 10:05.01a.m.
- Teams do not have to get every checkpoint to complete the event.
- The park and roads are OPEN during this race. Teams must follow the rules of the road and be respectful of other park patrons. (Ex. Don't Walk in the middle of the road and look both ways before crossing the street.)
 - Trail etiquette is a must. Speak up and let others know you are approaching.
 - Usage of the single-track dirt trails will be determined by race staff and announced on race morning. If caught on these trails when closed, teams will receive an immediate disqualification.
- Teams will receive their passport on the morning of the race. Do not lose this. If the passport is lost, a new one may be obtained from the race staff at start/finish. Checkpoints on the lost passport will be invalid.
- The use of electronic devices for navigational purposes during the race is not allowed. Each 4-person team must carry and keep on at least one fully charged cell phone during the race for emergency purposes.
- Team members must always remain within 100 feet of each other.
- Leave no trace. Littering is an immediate disqualification.
- There are no aid stations on the course. Any food or drink must be carried with you in your pack.
- Park restrooms are available and located on maps provided in the race packet.
- Teams may access their vehicle throughout the race but are not allowed to drive to any checkpoints.
- If there is a medical emergency, call 911.
- Teams begin the race with a mass start and team times will conclude when the entire team checks in with race staff upon completion of their race. Results will be finalized and posted no later than the Wednesday following the race.
- Additional race details will be given out by the race director during the mandatory athlete briefing on race morning.
- All questions concerning timing/scoring must be sent to the KCCC office.

The Adventure Race will be scored as a team competition. Please refer to the Point System for more information on scoring the Adventure Race.

Helpful videos:

[Adventure Racing 101](#) **Please note, the KCCC Adventure Race will be a trekking event only.*

[How to Use a Compass](#)

[How to Read a Topographic Map](#)

GEAR REQUIREMENTS

- Backpack/hydration pack to carry food and hydration
- Food and hydration to last 2 hours
- Compass
- Fully charged cell phone (to ONLY be used in emergencies or if instructed by race director)
- Writing utensil (sharpie marker, pencil)
- First aid kit containing enough items for entire team (bandages, gauze tape, ibuprofen, moleskin, antibiotic ointment)
- Appropriate clothing for the weather

SUGGESTED GEAR

- Long pants
- Camera
- Sunscreen
- Bugspray
- Spare socks
- Cleansing wipes, hand sanitizer

**THIS INFORMATION IS SUBJECT TO ANY RULE INTERPRETATION CHANGES
WHICH MAY OCCUR BETWEEN NOW AND THE
2026 KANSAS CITY CORPORATE CHALLENGE.**

For more information regarding the Adventure Race,
contact Katy Renner at 913.826.2964 / Kathryn.Renner@jocogov.org